

SEGA®

GENESIS®

INSTRUCTION MANUAL



WARNINGS

Read Before Using Your Sega Video Game System

EPILEPSY WARNING

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns of flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games may induce an epileptic seizure in these individuals. Certain conditions may induce undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game - dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement or convulsions - IMMEDIATELY discontinue use and consult your physician before resuming play.

PROJECTION TELEVISION WARNING

Still pictures or images may cause permanent picture tube damage or mark the phosphor of the CRT. Avoid repeated or extended use of video games on large-screen projection televisions.

HANDLING YOUR SEGA CARTRIDGE

- ☐ The Sega Genesis cartridge is intended for use exclusively on the Sega Genesis System.
- ☐ Do not bend it, crush it or submerge it in liquids.
- ☐ Do not leave it in direct sunlight or near a radiator or other source of heat.
- ☐ Be sure to take an occasional break during extended play, to rest yourself and the Sega cartridge.

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The Lost World:

GETTING STARTED

1. Set up your Sega Genesis System™ as described in its instruction manual. Plug in Control Pad 1. For two players plug in Control Pad 2.
2. Make sure the power is off, then insert The Lost World: Jurassic Park cartridge into the Genesis console. Turn the power on.
3. Press the START Button on the Genesis Control Pad to advance past the Sega logo, followed by the title sequence, and title screen.
4. If the title screen doesn't appear, turn the power switch off. Make sure your system is set up correctly and the cartridge is firmly inserted into the console. Then turn the power switch on.

Important: Always make sure the power switch is turned off before inserting or removing your cartridge.

Something has survived!

What'd ya think, they'd just die off? Wrong! Out here you'll find six different dinosaur species – all angry, all hungry! Your mission is to capture these voracious creatures and collect your bounty. Capture if you can, but don't hesitate to use other means in case of emergency.

(Hint: Homing Missiles, Shotgun)

And if battling Troodons, Dilophosaurs, Raptors and a T-Rex doesn't remove your thumb prints, you'll also find a battalion of bandits out to ensure – using whatever means necessary – that nobody gets their hands on their prized dinosaur meat.

You will receive your orders as you progress.
If you progress, that is.

Good luck.

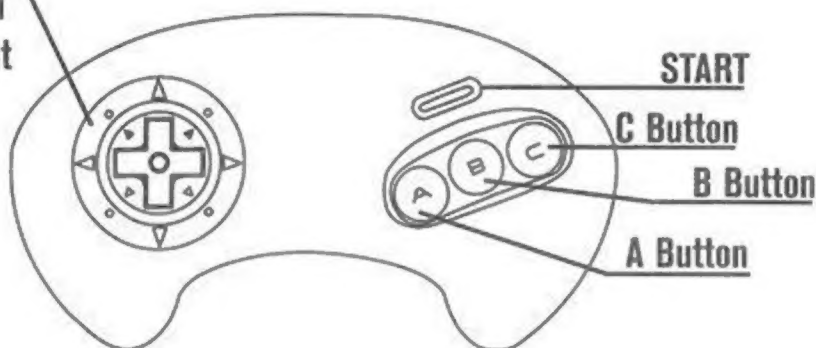
HQ.

The Lost World:

CONTROLS

D-Pad

Up\Down
Left\Right



START

C Button

B Button

A Button

This manual refers to the following directions:

Default 3-Button Controls

START

Pauses the game and access the Communicator.

D-Pad

Moves your hunter in any direction/steers vehicles.

A BUTTON

Changes weapons.

B BUTTON

Fires weapons.

C BUTTON

Location dependent action.

C BUTTON

Hold the C button and it locks you into the direction you are facing (allows you to face one direction while moving in any direction).

C BUTTON

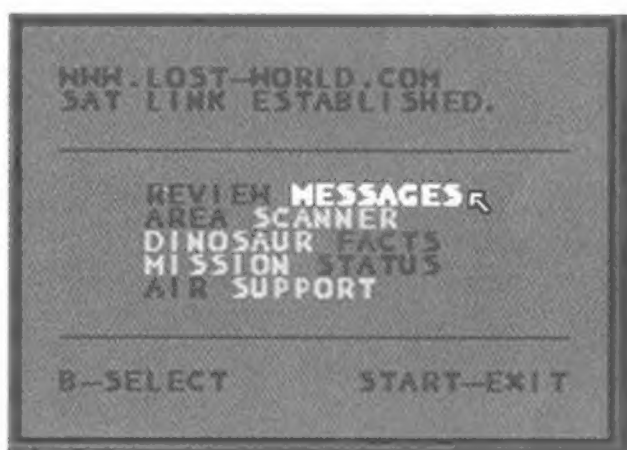
While on foot, double tap for an instant burst of speed.

Jurassic Park™

Default Driving Controls

D-Pad	Drives vehicle in any direction
B Button	Fires weapons
C Button	Boards/Exits vehicle
B Button + D-Pad	Moves Target Cursor

COMMUNICATOR CONTROLS



To call up the Communicator at any time during play, press the START Button. To make a selection on the Communicator Main Menu Screen, use the D-Pad to highlight a selection and press the A or C Button to access that selection and its sub-menu. Press START to return to gameplay.

The Lost World:

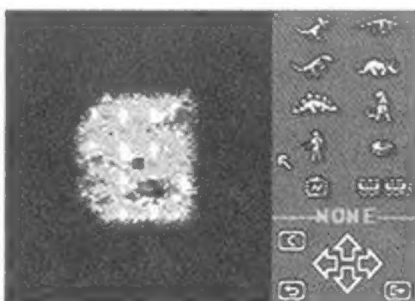
Communicator Main Menu Screen

Here you can access information on the following topics:



Scanner: Shows your position and the proximity of the enemies around you.

To find the exact location of the enemy, position the cursor over an enemy type, then press the A or C Button. Scroll to the edges of the map with the D-Pad to move the map. Or, you can select one of the arrows in the lower right with the A or C Button and move the map directly with the D-Pad.



Dinosaurs: Supplies you with vital information on each dinosaur species you will face on any given mission. To operate, select a name using the D-Pad and press the A or C Button to access

each dinosaur's species, height and, of course, diet.

Mission Status: This allows you to obtain an understanding, through text on the communication device, of what still remains to be completed in any given

Jurassic Park™

level. Some levels will simply restate mission briefings while others will tell you how many collectable items remain before the mission is completed.

Air Supply: Allows you to send a message back to HQ requesting an Air Drop Care Package to be sent with necessary supplies. The type and quantity of air dropped supplies depends upon the number of coins collected through capturing dinos on the current level. This feature functions identical to pressing A+B+C, except it has a graphical interface. You will receive a "Denied" message if they attempt to request an air drop and you have no coins.

MAIN GAME MENU

The following selections appear on the Main Game Menu:



START

Select this option and press the START Button to begin play.

OPTIONS

Select this to configure the game settings to your own specifications.



PASSWORD

Select this to enter your password (given at the completion of each level).

To enter: Using the D-Pad, move the cursor LEFT or RIGHT to select a space, then press the D-Pad UP or DOWN to scroll through the available letters. When you have entered your entire password, press the START Button.

The Lost World:

OPTIONS MENU



To operate the Options Menu, use the D-Pad to make a selection and press the START Button to toggle through the various selections under each option. Select "EXIT" to save all your selections and return to the Main Game Menu.

Here you can make the following game adjustments:

ONE PLAYER/TWO PLAYER

Take on the dinosaurs solo, or with a partner.

CONTROL 1/CONTROL 2

Determine which vehicle control will be used in the game.

COOPERATIVE/COMPETITIVE

In cooperative mode, the players cannot harm each other in a two player game. In competitive mode, the players can harm each other in a two player game.

MUSIC ON/OFF

Play with the background music on or off.

BUTTONS

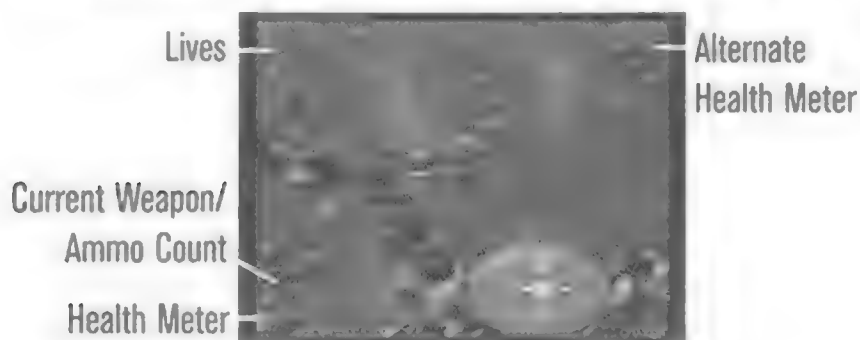
Here you can change the button settings.

EXIT

Select this to return to the Main Game Menu.

Jurassic Park™

MAIN GAME SCREEN



Health Meter

Located in the lower left hand corner of the screen. Displays your current health status.

Current Weapon/Ammo Count

Located above the Health Meter. Indicates the type of weapon you currently possess, along with the amount of ammo (when available) for that particular weapon.

Alternate Health Meter

The area in the upper right-hand corner of the screen displays various health meters. During combat, it shows the current health of the defending enemy. The red bar on top displays how much health is left before the enemy is killed. The blue bar, below the red bar, displays how much health is left before the enemy is stunned or tranquilized. Other health meters may also appear here throughout gameplay.

Lives

Located in the upper left hand corner of the screen. Displays how many lives you have remaining. You begin each game with 4 lives. You can increase your life count by collecting Life Powerups strategically placed throughout select levels.

The Lost World:

WEAPONS

You have two types of weaponry in your arsenal: "Hunting" weapons and "Deadly Force" weapons. The following is a list and description of each weapon:

NOTE: Capturing dinosaurs with "Hunting" weapons rewards you with tokens that you do not get when you kill them. These tokens can later be cashed in for goodies by pressing A+B+C, or by using the Air Supply feature on the Communicator.

Hunting Weapons

Hunting weapons, primarily used to tranquilize or subdue a victim, maintain unlimited ammo and are always in your possession.



Taser

Equipped with unlimited ammo, this particular piece is very effective for quickly stunning an attacking dinosaur. Just remember, the Taser is a close-range weapon and is not the one to be holding when ambushed by hunters or when your Health Meter is low.



Lindstradt Tranquilizer Gun

Like the Taser, this piece fires endless rounds. The Lindstradt Tranquilizer Gun, however, is a far less effective piece for capturing dinosaurs as it takes more direct hits to actually tranquilize the beast. The one advantage the Lindstradt provides is the ability to fire from great distances, thus reducing the risk of injury.

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Gas Bomb Thrower

This piece is primarily an anti-pursuit weapon, namely used for staving off ambushing dinosaurs and hunters. The Gas Thrower is also very effective in extinguishing fires. Each Powerup you find is worth 5 gas canisters and you can only carry a maximum of 20 gas canisters at one time. If you shoot the Gas Thrower while in a stationary position, the fired canisters will be thrown in the direction the player is facing. If the Gas Thrower is fired while you are running, the gas canisters will be thrown straight up into the air and will land behind you in an attempt to take out (gas) attacking dinosaurs.

Deadly Force Weapons

Deadly Force weapons offer one purpose and one purpose only: to destroy any life form — dinosaur or human— in your path. Deadly Force weapons can be upgraded by collecting special Weapon Powerups throughout each mission. Each Powerup will give you 5 or more ammo units.

The following is a selection of Deadly Force Weapons in your arsenal:



Combat Shotgun

This long arm piece is your default weapon and is always available for use — a feature that may come in very handy. It's not very powerful, but it can prove immensely effective when you run out of ammo for your other weapons.

The Lost World:



Hand Grenades

Grenades can be found throughout a mission in the open and in hidden locations. Extremely versatile and devastating, Grenades can be used to destroy an enemy, or clear away obstacles in your path (like rock piles). You cannot be damaged by your own grenade blasts, just those of your fellow hunters. Each Grenade Powerup you find is worth 5 grenades and you can only carry a maximum of 20 grenades at one time.



Short Range Homing Missile

This bad boy is an ideal long-range weapon. Missiles destroy anything on impact. Non-homing missiles shoot straight. Each Powerup you find is worth 5 missiles and you can only carry a maximum of 20 missiles at one time.



Machine Gun

The Machine Gun fires continuous rounds. An ideal weapon to unleash on poachers and most any pre-historic beast, the Machine Gun should be used in emergency situations only, as you can fire off rounds pretty quickly. Each Powerup you find is worth 5 rounds and you can only carry a maximum of 20 rounds at one time.

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HUNTER ENEMIES

Not only must you do battle with the most gluttonous giants of the prehistoric era, but you must also wage war against greedy hunters — they will stop at nothing to capture these dinosaurs and transport them back to the mainland. Fortunately for you, when destroyed, hunters leave behind precious Powerups. The following is a list of hunters you must face.



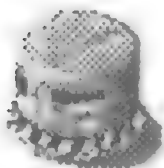
Snipers

These bad boys don't move around much, as their primary function is security. Snipers can be found guarding transport vehicles, Weapon Powerups and Health Kits. Unfortunately, they sometimes carry missiles and can prove very dangerous. Fight fire with fire when facing these dudes.



Sandbag Snipers

Be sure to bring out the big guns against these guys! They will only show their face when they have to and are protected by a sturdy wall of sandbags. Grenades will work well against their fortified positions.



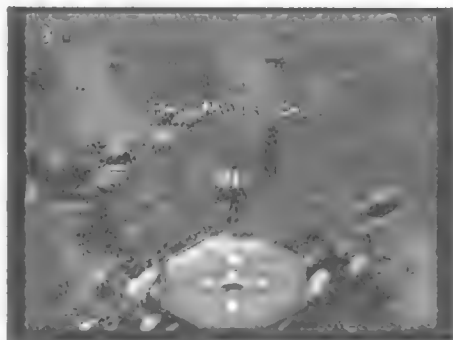
Bunker Snipers

These crafty dudes fire at you from inside heavily fortified bunkers. One way to quiet'em up is a perfectly placed grenade.

The Lost World:

LEVELS - RUMBLE IN THE JUNGLE

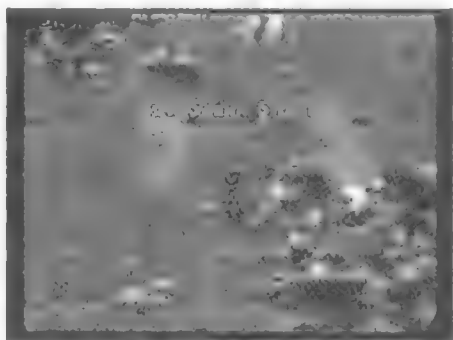
MOBILE LAB



Your first task is to locate the Mobile Lab. Here you will receive further instructions as to the extent of this mission. Only problem is, Dylophosaurs, Troodons, poisonous plants and land mines

have formed a welcoming party in your honor. This is a good time to become familiar with your Hunting Weaponry, and your sport utility vehicle.

ISLA SORNA SITE 1



As you arrive at Isla Sorna Site 1, you must complete the following missions:

Cave Rescue

An ally hunter has become stranded in the cave and it's up to you to rescue

him before the hungry Raptors get to him first!

Activate Sensors

Your mission through this dense jungle is to locate - and activate at all costs - all eight sensors in order to receive enhanced scanning functions.

Jurassic Park™

Stegos Abduction

Locate the runaway Stegosaurus and lure them back into the cages. You might want to use yourself as bait as Stegos can't resist a free meal!

Bike Race - Boss Level

Out here it's just you, your hog and a team of bandit bikers looking to run you off the island. Bottom line: Run them off first, then tranquilize the dino.

Boss Level Controls

Biking through the forest -

One player mode

- | | |
|-----------------------|---|
| D-pad Left and Right: | Turns the motorcycle to the left and right. |
| B button: | Fires a bullet. |
| Start button: | Pauses the game. |

Two player mode

Player one:

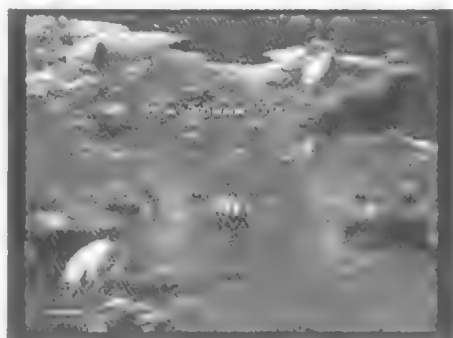
- | | |
|-----------------------|---|
| D-pad Left and Right: | Turns the motorcycle to the left and right. |
| Start button: | Pauses the game. |

Player two:

- | | |
|-----------------------|--|
| D-pad Left and Right: | Moves the gun sight to the left and right. |
| B button: | Fires a bullet. |

The Lost World:

ISLA SORNA SITE 2



From this site you must complete the following missions:

Raptor Nest Hunt

Plain and simple: Destroy all Raptor nests in sight. Use your hover craft to explore the entire island,

and prepare to do battle with Troodons, Triceratops, cut-throat hunters, and poisonous swamps.

Defend Transport

Your mission here is to personally escort the Transport Truck safely to its destination. You become a human shield as you ward off anything that stands in the Transport's way. Anything!

Trike Rescue

You must tranquilize two Triceratop specimens using the dart gun. Be sure not to let the Troodons feed on the disabled Trike!

T-Rex Escape - Boss Level

It's time to meet the star of our show: T-Rex. Stun her first, then show her what an electric fence is used for. Be quick about it - T-Rex is a light sleeper!

T-Rex Boss Level Controls

One player mode

D-pad Left and Right:

Moves the Jeep and seat to the left and right.

Jurassic Park™

A button:	Causes the Jeep to move into the background.
B button:	Fires the gun.
C button:	Causes the Jeep to jump.
Start button:	Pauses the game.

Two player mode

Player one:

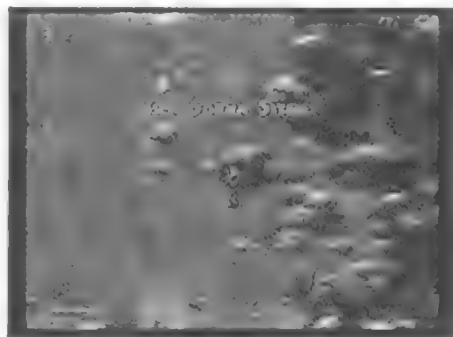
D-pad Left and Right:	Moves the Jeep and seat to the left and right.
A button:	Causes the Jeep to move into the background.
C button:	Causes the Jeep to jump.
Start button:	Pauses the game.

Player two:

D-pad:	Moves the gun sight in any direction within a limited range.
B button:	Fires the gun.

ISLA SORNA SITE 3

At this central location you can enter the following areas:



T-Rex Chase

Do everything in your power to avoid becoming another roadside casualty at the hands of a very angry T-Rex. Any questions?

The Lost World:

Hunter Camp Sabotage

This section of the island contains four enemy hunter camps. Infiltrate each and destroy the Sat/Com device deep within.

Cave Maze

Explore this cavernous rock formation and locate the entrance to Isla Sorna Site 4. You'll find plenty of snipers to keep you company, along with Dylphosaurs and Raptors.

River Raft Battle - Boss Level

Board your watercraft and go fishing for hunters and more denizens of the Jurassic period. Watch for falling rock!

River Raft Boss Level Controls

One player mode

D-pad Left and Right:	Moves the raft to the left and right and aims the gun to the left and right.
D-pad Left/Up and Right/Up:	Moves the raft to the left and right and aims the gun at up and to the left and up and to the right.
D-pad Left/Down and Right/Down:	Moves the raft to the left and right and aims the gun at down and to the left and down and to the right.
D-pad Up:	Aims the gun straight up into the air.

Jurassic Park™

B button:	Fires the machine gun and stops the raft from moving left and right (holds the raft in position).
C button:	Causes the raft to jump.
Start button:	Pauses the game.

Two player mode

Player one:

D-pad Left and Right:	Aims the gun to the left and right.
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D-pad Left/Up and Right/Up:	Aims the gun at up and to the left and up and to the right.
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D-pad Left/Down and Right/Down:	Aims the gun at down and to the left and down and to the right.
---------------------------------	---

D-pad Up:	Aims the gun straight up into the air.
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B button:	Fires the machine gun.
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C button:	Causes the raft to jump.
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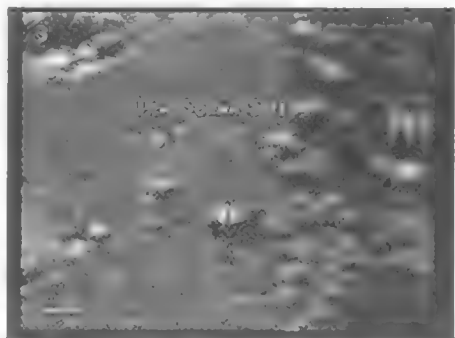
Start button:	Pauses the game.
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Player two:

D-pad Left and Right:	Moves the raft to the left and right.
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The Lost World:

ISLA SORNA SITE 4



Your expedition is two-thirds complete.

The following missions await completion:

Egg Hunt

Use the hovercraft to explore the off-shore island and collect T-Rex's eggs. Beware of surface mines and attacking Troodons. You must collect 4 eggs to complete your mission.

Rough Road

You're pulling some very valuable cargo. Use extreme caution while driving the Unimog Truck back to the Mobile Lab, and be sure the local road hazards stay clear of your prize payload.

Amber Mine

You must venture deep into this rich mine and successfully recover all 20, very precious, Amber samples. Beware of Guard Hunters and curious Raptors.

Pteranodon Attack

Wage war from above as you fly your helicopter in an effort to prevent the Pteranodons from attacking the cage. Hunter vehicles are no match for your cannons, so fire at will. The cage must be spared!

Jurassic Park™

Pteranodon Boss Level Controls

One player mode

- D-pad: Controls the movement of the helicopter in any direction during the avoid phase. Controls the movement of the gun sight during the attack phase.
- B button: Fires a missile during the attack phase only.
- Start button: Pauses the game.

Two player mode

Player one:

- D-pad: Controls the movement of the gun sight in any direction.
- B button: Fires a missile during the attack phase only.
- Start button: Pauses the game.

Player two:

- D-pad: Controls the movement of the helicopter in any direction.

The Lost World:

Jungle Firestorm

You're trapped in a raging firestorm and the only way out is through a band of hunters with some firepower of their own. Run like mad - and don't wait for the whites of their eyes. It's only a matter of minutes before you're toast.

The Final Countdown

The islands is set to self destruct in 15 minutes. Get off at once! Keep a finger on the trigger and an eye out for timer devices that will add more ticks to the countdown device - and your life. Hurry, time is of the essence...

Jurassic Park™

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ESRB RATING

This product has been rated by the Entertainment Software Rating board. For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at **1-800-771-3772**.

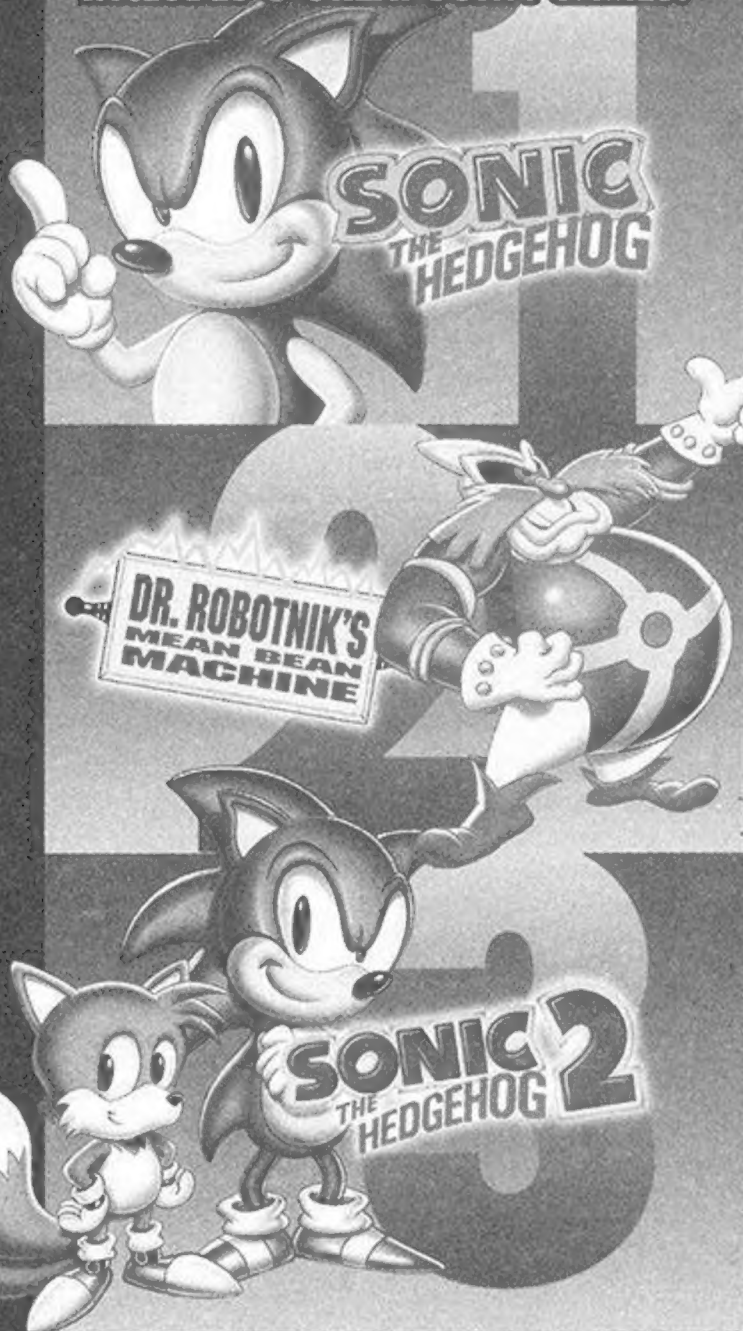


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